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1. Use of IO control card function library

If users use our IO card for product development, they need to use the dynamic link library corresponding to the IO card. This IO card provides the dynamic link library under Windows XP/Win7. Users only need to call the instructions in the function library to realize various functions of IO card.

1.1 Use of dynamic link libraries under Windows

For the IO development under Windows XP/Win7 system, a dynamic link library based on **VC/MFC** is provided. In the SDK folder of the installation package directory, the dynamic link library file of IO is named lhio.dll.

You can use any development tool that supports dynamic link libraries to develop applications. Below Visual C++ is an example of how to use the IO card's dynamic link library in these development tools.

1.1.1 Use in Visual C++

Start Visual Studio 2008, create a new Visual C++ project, and complete the New Project Wizard. Add the motion link library of the motion controller to the project by following the steps below.

1. Copy the dynamic link library lhio.dll, the header files lhio.h and lhio.lib files in the SDK\VC folder of the installation package to the project folder.
2. Select the "Properties" menu item under the "Project" menu.
3. Expand the "Common Properties" - "Linker" item, select the "Input" tab, and enter the lib filename in the "Additional Dependencies" field (for example lhio.lib).
4. Add a declaration of the function library header file to the application file, for example # include "lhio.h"
5. At this point, the user can call any function in the function library in Visual C++ to start writing the application.

2. Command return value and meaning

2.1 Command return value

The IO card works according to the instructions sent by the host. The IO card instructions are encapsulated in the dynamic link library lhio.dll. The user manipulates the IO card by calling the IO card command while writing the application.

Definition of command return value shown as in table 2-1:

Table 2-1 IO card command return value definition

| Return value | Meaning | Handling |
|--------------|--|--|
| -7 | Instruction execution failed | Check instruction usage. |
| -5 | Device not open | Check if the motion controller is turned on. |
| -3 | Device operation failed | Check if the IO card is working properly. |
| -1 | Incoming error parameters when calling interface | Check the incoming parameter type, if the range is correct |
| 0 | Instruction execution successfully | Go on. |



It is recommended to detect the return value of each instruction in the user program to determine the execution status of the instruction and establish the necessary error handling mechanism to ensure the program runs safely and reliably.

2.2 Instruction error handling

Routine 2-1 using command return value for error handling

```
void error(short rtn)
{
    switch(rtn)
    {
        case -7:
            printf("\a\nResponse Error !");
            break;
        case -5:
            printf("\a\nDevice not open !");
            break;
        case -3:
            printf("\a\nFailed operator!");
            break;
        case -1:
            printf("\a\nParameter error !");
            break;
        case 0:
            break;
    }
}
```

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```
    }  
}  
void main()  
{  
    int  rtn;  
    rtn = LH_OpenDevice (0);    error(rtn);    //open the first IO card  
    // Start other operations  
    //.....  
    //End other operations  
    rtn = LH_CloseDevice(0);    error(rtn);    //Close the first IO card  
}
```

3. Open and close function

3.1 Highlight Instructions

This section describes the basic operations of the IO card device.

The IO card supports multiple cards at the same time. By calling LH_DeviceCount, you can get how many IO cards are inserted into the PC. Each card has a corresponding number, starting from 0. Entering the card number in the other function interface will realize the function operation of the corresponding card.

Before calling the function of the IO card, you should first open the device with LH_OpenDevice, and call LH_CloseDevice to close the corresponding device after use or before the process exits. To check if the IO card is opened with LH_IsDeviceOpened.

3.2 List of Command

Table 3-1 IO card initialization instruction list

| Command | Instruction |
|-------------------|--|
| LH_DeviceCount | To gain number of IO card |
| LH_OpenDevice | To open corresponding IO card |
| LH_CloseDevice | To close corresponding IO card |
| LH_IsDeviceOpened | To determine if the corresponding IO card is turned on |

Table 3-2 IO card initialization instruction parameter description

| | |
|--|--------------------------------------|
| LH_DeviceCount() | |
| Return value | Number of IO card |
| LH_OpenDevice(unsigned int deviceId) | |
| deviceId | Corresponding IO card, start from 0. |
| LH_CloseDevice(unsigned int deviceId) | |
| deviceId | Corresponding IO card, start from 0. |
| LH_IsDeviceOpened(unsigned int deviceId) | |
| deviceId | Corresponding IO card, start from 0. |

3.3 Routine

Routine as following:

```
int index = 0; //device ID
int devCount = LH_DeviceCount();
if (devCount == 0)
{
    MessageBox(L"No device found!");
    return;
```

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```
}  
int rtn = LH_OpenDevice((unsigned int)index);  
  // Start other operations  
  //.....  
  //End other operations  
int rtn = LH_CloseDevice((unsigned int)index);
```

4. DO Function

4.1 Highlight Instructions

This section describes the digital output of the IO card device - DO function.

IO card supports 8 channel digital output, numbered from 1 to 8, and each channel can be used as both a level output and a pulse output.

In the level output mode, LH_SetDo or LH_SetDoBit is called to change the state of the output level, and the status of the output level of the port is obtained by LH_GetDo or LH_GetDoBit. LH_SetDoInv is used to invert the output level. By default, the output is not inverted.

In pulse output mode, you can call function interface to directly output pulses, or you can trigger the output through the DI port, or you can configure the output to be compared to the position (refer to Chapter 8). LH_PulseOutput is used to directly output the pulse. The IO card outputs the pulse immediately according to the specified delay time and pulse width. LH_DiTrigOutput is used to set the input trigger output function, that is, the input port detects a specified edge signal and outputs a pulse.

An output channel can only be a function at a time. When calling different function interfaces, it will switch from the current mode to the specified mode. By calling LH_GetDoMode, the current mode of the DO channel can be obtained. In general, you can only switch to another mode after the current mode stops working, so as to avoid causing logic errors. For example, if the DO channel is used for position comparison output, you should stop the position comparison first, and then call the function you need to use.

4.2 List of command

Table 4-1 Relevant list of DO command

| Command | Instruction |
|-----------------|---|
| LH_SetDo | Set the level status of the specified I/O output of the IO card |
| LH_SetDoBit | Set output level of the specified port of the specified IO card |
| LH_GetDo | Read the level status of the digital I/O output of the specified IO card |
| LH_GetDoBit | Reads the level status of the digital I/O output of the specified port of the specified IO card |
| LH_SetDoInv | Set the level of the specified IO card digital I/O output to be inverted |
| LH_GetDoInv | Set the level of the digital I/O output of the specified port of the specified IO card to be inverted |
| LH_GetDoMode | Get the output mode of the specified port of the specified IO card |
| LH_PulseOutput | Set the specified port of the specified IO card to output pulse signal |
| LH_DiTrigOutput | Set DI trigger DO output pulse signal |

Table 4-2 IO card initialization instruction parameter description

| LH_SetDo (unsigned int deviceId, unsigned short val) | |
|--|--|
| deviceId | Corresponding IO card, start from 0. |
| val | Output status, each of which represents an output port with a value of 0-0xff. The corresponding bit is 1 for high level and 0 for low level |
| LH_SetDoBit(unsigned int deviceId, unsigned int port, unsigned short val) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| val | Output status, value 0-1, 1 is output high level, 0 is output low level |
| LH_GetDo(unsigned int deviceId, unsigned short &val) | |
| deviceId | Corresponding IO card, start from 0. |
| val | Output status, each bit represents the state of an output port . The corresponding bit is 1 for high level and 0 for low level |
| LH_GetDoBit(unsigned int deviceId, unsigned int port, unsigned short &val) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| val | Output status, value 0 or 1 |
| LH_SetDoInv(unsigned int deviceId, unsigned int port, int inverse) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| inverse | 0 - normal; 1 - inverse |
| LH_GetDoInv(unsigned int deviceId, unsigned int port, int &inverse) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| inverse | 0 - normal; 1 - inverse |
| LH_GetDoMode(unsigned int deviceId, unsigned int port, int &mode) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |

| | |
|---|---|
| mode | <p>Current output mode: DO_MODE_LEVEL indicates output level DO_MODE_PULSE_DIRECT indicates software trigger pulse output DO_MODE_PULSE_DI indicates DI trigger pulse output DO_MODE_PULSE_COMPARE_LINEAR indicates equal-pitch comparison trigger pulse output DO_MODE_PULSE_COMPARE_DATA indicates the discrete data comparison trigger pulse output</p> |
| <p>LH_PulseOutput(unsigned int deviceId, unsigned int port, unsigned int delay, unsigned int pulseWidth)</p> | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| delay | Output delay, Unit (us) |
| pulseWidth | Pulse width, Unit (us) |
| <p>LH_DiTrigOutput(unsigned int deviceId, int outPort, int delay, int pulseWidth, int trigPort, int trigEdge)</p> | |
| deviceId | Corresponding IO card, start from 0. |
| outPort | Port number, range 1-8 |
| delay | Output delay, Unit (us) |
| pulseWidth | Pulse width, Unit (us) |
| trigPort | Trigger input port, 1—8 |
| trigEdge | Trigger edge, 0—Rising edge ; 1—Falling edge |

4.3 Routine

//LH_SetDoBit routine as following:

```

int rtn = 0;
int deviceIndex = 0;
int doIndex = 1;
rtn = LH_SetDoBit(deviceIndex, doIndex, 0);
rtn = LH_SetDoBit(deviceIndex, doIndex, 1);

```

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//LH_SetDoInv routine as following:

```
int inverse = 1;
rtn = LH_SetDoInv(deviceIndex, doIndex,inverse);
switch (rtn)
{
case FUNC_RETURN_ERROR_PARAMETER:
    MessageBox(L"Return parameter error!");
    break;
case FUNC_RETURN_FILE_OPERATE_FAIL:
    MessageBox(L" File operation failed!");
    break;
case FUNC_RETURN_DEVICE_NOT_OPEN:
    MessageBox(L"Device not opened!");
    break;
case FUNC_RETURN_FAIL:
    MessageBox(L"Command execution
failure!");
    break;
default:
    break;
}
```

//LH_PulseOutput routine as following:

```
unsigned int delay = 0, width = 1000;
rtn = LH_PulseOutput(deviceIndex, doIndex,delay,width);
```

//LH_DiTrigOutput routine as following:

```
int diChn = 1;
int diEdge = 0;
rtn = LH_DiTrigOutput(deviceIndex, doIndex,delay,width,diChn,diEdge);
switch (rtn)
{
case FUNC_RETURN_ERROR_PARAMETER:
    MessageBox(L"Return parameter error! ");
    break;
case FUNC_RETURN_FILE_OPERATE_FAIL:
    MessageBox(L" File operation failed!");
    break;
case FUNC_RETURN_DEVICE_NOT_OPEN:
    MessageBox(L"Device not opened!");
    break;
case FUNC_RETURN_FAIL:
    MessageBox(L"Command execution
failure!");
    break;
default: break;
}
```

5. DI Function

5.1 Highlight instructions

This section describes the digital output of the IO card device - DI function.

The IO card supports 8 channel digital inputs, numbered from 1 to 8, each channel can be used as both a level input and an input signal edge count. In order to reduce the interference of the input signal noise, the input signal can be filtered by calling LH_SetDiFilter.

LH_SetDiMode is used to switch the mode of the input channel. When sampling as a level, call LH_GetDi or LH_GetDiBit to get the level status of the current port, and use LH_SetDiInv to invert the input status. When used as an edge count, call LH_GetDiCount to get the count value, and call LH_ResetDiCount to clear the count value.

5.2 List of Command

Table 5-1 Position comparison guide list

| Command | Instruction |
|-----------------|--|
| LH_GetDi | Get the digital input status of the specified IO card |
| LH_GetDiBit | Get the corresponding port digital input status of the specified IO card |
| LH_SetDiMode | Set the mode type of the DI of the corresponding port of the specified IO card |
| LH_GetDiMode | Get the mode type of the DI of the corresponding port of the specified IO card |
| LH_SetDiInv | Set the corresponding port digital input of the specified IP card to be reversed |
| LH_GetDiInv | Get the digital inversion input of the corresponding port of the specified IO card |
| LH_SetDiFilter | Set the filter time of the corresponding port of the specified IO card |
| LH_GetDiFilter | Get the filter time of the corresponding port of the specified IO card |
| LH_GetDiCount | Get the number of edges of the corresponding port of the specified IO card |
| LH_ResetDiCount | Reset the number of edges of the corresponding port of the specified IO card |

Table 5-2 DI function command parameter description

| | |
|--|---|
| LH_GetDi(unsigned int deviceId, unsigned short &val) | |
| deviceId | Corresponding IO card, start from 0. |
| val | Input status, each bit represents an input port, the value is 0-0xff, right Should be 1 for input high, 0 for low |
| LH_GetDiBit(unsigned int deviceId, unsigned int port, unsigned short &val) | |
| deviceId | Corresponding IO card, start from 0. |

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| | |
|------|---|
| port | Port number, range 1-8 |
| Val | Status value, 1 means input high level, 0 means low level |

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| LH_SetDiMode(unsigned int deviceId, unsigned int port, int mode) | |
|--|--|
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| mode | Input sampling mode: DI_MODE_LEVEL indicates level input, DI_MODE_PULSE_RISING indicates rising edge counting DI_MODE_PULSE_FALLING indicates falling edge counting |
| LH_GetDiMode(unsigned int deviceId, unsigned int port, int &mode) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| mode | Same as LH_SetDiMode ° |
| LH_SetDiInv(unsigned int deviceId, unsigned int port, int inverse) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| inverse | 0-normal; 1-inverse |
| LH_GetDiInv(unsigned int deviceId, unsigned int port, int &inverse) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| inverse | 0-normal; 1-inverse |
| LH_SetDiFilter(unsigned int deviceId, unsigned int port, unsigned int filter) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| filter | Filter time, unit (us) |
| LH_GetDiFilter(unsigned int deviceId, unsigned int port, unsigned int &filter) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| filter | Filter time, unit (us) |

| LH_GetDiCount(unsigned int deviceId, unsigned int port, int &count) | |
|---|--------------------------------------|
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |
| count | Edge count value |
| LH_ResetDiCount(unsigned int deviceId, unsigned int port) | |
| deviceId | Corresponding IO card, start from 0. |
| port | Port number, range 1-8 |

5.3 Routine

//Routine as following:

```

unsigned short val = 0x0;
int rtn = 0;
int deviceIndex = 0;
unsigned int filter = 10;
short channel = 1;
// Set the input filter time
rtn = LH_SetDiFilter(deviceIndex,channel,filter);
// Set the input inverse
int mode = 1;
rtn = LH_SetDiInv(deviceIndex, channel,mode);
//Read the input status
rtn = LH_GetDi(deviceIndex, val);
for (int i = 0; i < 8; ++i)
{
    if (val & (1 << i))
    {
        // Corresponding port is high level
    }
    else
    {
        // Corresponding port is low level
    }
}
mode = DI_MODE_PULSE_RISING;
int iCnt = 0;

```

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```
//Set mode
rtn = LH_SetDiMode(deviceIndex,channel,mode);
// Reset counter
rtn = LH_ResetDiCount(deviceIndex, channel);
//Read count number
rtn = LH_GetDiCount(deviceIndex, channel, iCnt);
switch (rtn)
{
case FUNC_RETURN_ERROR_PARAMETER:
    MessageBox(L"Return parameter error!");
    break;
case FUNC_RETURN_FILE_OPERATE_FAIL:
    MessageBox(L" File operation failed! ");
    break;
case FUNC_RETURN_DEVICE_NOT_OPEN:
    MessageBox(L" Device not opened! ");
    break;
case FUNC_RETURN_FAIL:
    MessageBox(L" Command execution
    failure! ");
    break;
default:
    break;
}
```


6. PWM Function

6.1 Highlight Instructions

This section describes the PWM functions of the IO card device.

The IO card supports four PWM output functions, numbered from 1 to 4, the output frequency range is 1 Hz to 500 kHz, and the duty ratio is 0% - 100%. Trigger PWM output is divided into soft trigger and hard trigger mode. In soft trigger mode, after LH_SetPwmParam is called to set PWM frequency and duty ratio, LH_PwmOn can output PWM waveform. In hard trigger mode, the above two functions are also called, but waveform will not be output immediately but need to wait for the special port of the hardware to trigger, please check the IO card instruction manual for details.

6.2 List of Command

Table 6-1 PWM command instruction

| Command | Instruction |
|--------------------|---|
| LH_SetPwmHWTrigger | Set trigger mode |
| LH_GetPwmHWTrigger | Get trigger mode |
| LH_SetPwmParam | Set output frequency, duty ratio and other parameters |
| LH_GetPwmParam | Get output frequency, duty ratio and other parameters |
| LH_PwmOn | Enable PMW function switch of corresponding channel |
| LH_PwmOff | Disable PMW function switch of corresponding channel |

Table 6-2 PWM command instructions description

| LH_SetPwmHWTrigger(unsigned int deviceId, unsigned short channel, unsigned short trigger) | |
|--|--|
| deviceId | Corresponding IO card, start from 0. |
| channel | Channel number, 1-4 |
| trigger | Trigger mode: 0-soft trigger, 1-hard trigger |
| LH_GetPwmHWTrigger(unsigned int deviceId, unsigned short channel, unsigned short &trigger) | |
| deviceId | Corresponding IO card, start from 0. |
| channel | Channel number, 1-4 |
| trigger | Trigger mode: 0-soft trigger, 1-hard trigger |
| LH_SetPwmParam(unsigned int deviceId, unsigned short channel, unsigned int frequency, unsigned int duty) | |
| deviceId | Corresponding IO card, start from 0. |
| channel | Channel number, 1-4 |
| frequency | Output frequency Hz, range(1—500000) |
| duty | Duty ratio (0~100) |
| LH_GetPwmParam(unsigned int deviceId, unsigned short channel, unsigned int &frequency, unsigned int &duty) | |
| deviceId | Corresponding IO card, start from 0. |
| channel | Channel number, 1-4 |
| frequency | Output frequency Hz |
| duty | Duty ratio (0~100) |
| LH_PwmOn(unsigned int deviceId, unsigned short channel) | |

| | |
|--|--------------------------------------|
| deviceId | Corresponding IO card, start from 0. |
| channel | Channel number, 1-4 |
| LH_PwmOff(unsigned int deviceId, unsigned short channel) | |
| deviceId | Corresponding IO card, start from 0. |
| channel | Channel number, 1-4 |

6.3 Routine

//Routine as following:

```

int rtn=0;
// Channel number, 1-4
unsigned short channel=1 ;
//Device ID
unsigned int deviceIndex=0;
// Trigger mode: 0-soft trigger, 1-hard trigger
unsigned short trigger=0
//Frequency Hz
unsigned int frequency=100;
//Duty ratio
unsigned int duty=50;

//Enable PMW function switch
rtn = LH_PwmOn(deviceIndex, channel);
//Set trigger mode
rtn = LH_SetPwmHWTrigger(deviceIndex, channel,trigger);
//Get trigger mode
rtn = LH_GetPwmHWTrigger(deviceIndex, channel, trigger);
//Set output frequency, duty ratio and other parameters
rtn = LH_SetPwmParam(deviceIndex, channel, frequency,duty);
//Get output frequency, duty ratio and other parameters
rtn = LH_GetPwmParam(deviceIndex, 4, period, duty);
//Disable PMW function switch of corresponding channel
rtn = LH_PwmOff(deviceIndex, channel);
if (rtn == FUNC_RETURN_SUCCEED)
{
    return;
}

```

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```
}
switch (rtn)
{
case FUNC_RETURN_ERROR_PARAMETER:
    MessageBox(L"Return parameter error!");
    break;
case FUNC_RETURN_FILE_OPERATE_FAIL:
    MessageBox(L" File operation failed!");
    break;
case FUNC_RETURN_DEVICE_NOT_OPEN:
    MessageBox(L" Device not opened!");
    break;
case FUNC_RETURN_FAIL:
    MessageBox(L" Command execution
failure!");
    break;
default:
    break;
}
```

7. Encoder function

7.1 Highlight Instructions

This section describes the counting function of the IO card device Encoder.

The IO card supports one AB phase quadrature encoder input signal. By default, the A phase is incremented by the previous count value. If LH_SetEncDirection is called to invert the count direction, the A phase pre-count value is decremented. LH_SetEncEnable is called to enable before using the encoder function. The position comparison and position latching in subsequent chapters are also the same. Read encoder count value with the LH_EncCount function and reset the encoder count value with LH_EncReset.

7.2 List of command

Table 7-1 Encoder command list

| Command | Instruction |
|--------------------|--|
| LH_SetEncEnable | Enable corresponding encoder of specified IO card |
| LH_GetEncEnable | Get if corresponding encoder of specified IO card is enabled |
| LH_EncReset | Reset encoder count value |
| LH_EncCount | Get encoder count value |
| LH_SetEncDirection | Set encoder count direction |
| LH_GetEncDirection | Get encoder count direction |

Table 7-1 Encoder command parameter instruction

| | |
|---|--|
| LH_SetEncEnable(unsigned int deviceId, unsigned short enable, short channel = 0) | |
| deviceId | Corresponding IO card, start from 0. |
| enable | Enable, 0-invalid, 1-valid |
| channel | Channel number, can only be equal to 0 |
| LH_GetEncEnable(unsigned int deviceId, unsigned short &enable, short channel = 0) | |
| deviceId | Corresponding IO card, start from 0. |
| enable | Enable, 0-invalid, 1-valid |
| channel | Channel number, can only be equal to 0 |

| LH_EncReset(unsigned int deviceId, short channel = 0) | |
|---|--|
| deviceId | Corresponding IO card, start from 0. |
| channel | Channel number, can only be equal to 0 |
| LH_EncCount(unsigned int deviceId, int &count, short channel = 0) | |
| deviceId | Corresponding IO card, start from 0. |
| count | Encoder count value |
| channel | Channel number, can only be equal to 0 |
| LH_SetEncDirection(unsigned int deviceId, unsigned short direction, short channel = 0) | |
| deviceId | Corresponding IO card, start from 0. |
| direction | Count direction, 0-A ahead is increase counting, otherwise 1-A decrease counting |
| channel | Channel number, can only be equal to 0 |
| LH_GetEncDirection(unsigned int deviceId, unsigned short &direction, short channel = 0) | |
| deviceId | Corresponding IO card, start from 0. |
| direction | Count direction, 0-A ahead is increase counting, otherwise 1-A decrease counting |
| channel | Channel number, can only be equal to 0 |

7.3 Routine

//LH_SetEncEnable routine as following:

```
int rtn=0;
//Device ID
unsigned int deviceId=0;
//Enable 0-invalid, 1-valid
unsigned short enable=1;
```

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```
//Channel number, start from 0
short channel =0
//Number of count
int count=0;
//Count direction, 0-A ahead is increase counting, otherwise 1-A decrease
counting
unsigned short direction=0;
//Specify the corresponding channel of the IO card to enable
rtn =LH_SetEncEnable(deviceId, enable, channel);
// Obtain whether the corresponding channel of the specified IO card is
enabled
rtn =LH_GetEncEnable(deviceId, enable, channel)
// Reset encoder count value
rtn =LH_EncReset(deviceId, channel);
// Read encoder count value
rtn =LH_EncCount(deviceId, count, channel)
// Set encoder count direction
rtn =LH_SetEncDirection(deviceId, direction, channel);
// Get encoder count direction
rtn =LH_GetEncDirection(deviceId, &direction, channel );
if (rtn == FUNC_RETURN_SUCCEED)
    {
        return;
    }
switch (rtn)
    {
case FUNC_RETURN_ERROR_PARAMETER:
    MessageBox(L"Return parameter error!");
    break;
case FUNC_RETURN_FILE_OPERATE_FAIL:
    MessageBox(L" File operation failed!");
    break;
case FUNC_RETURN_DEVICE_NOT_OPEN:
    MessageBox(L" Device not opened!");
    break;
case FUNC_RETURN_FAIL:
    MessageBox(L" Command execution
failure! ");
    break;
default:
    break;
    }
}
```

8. Position comparison function

8.1 Highlight instructions

This section describes the IO card device position comparison function.

The position information input by the encoder can be used to compare the output. There are two ways to compare data: spacing mode(LH_CompareLinear command) and array mode (LH_CompareData command). If the comparison position is a large number of consecutive equally spaced outputs, you can use the spacing mode to enter the position comparison data. In this case, you only need to enter the starting comparison position, the separation distance, and the number of repeated comparisons. If the comparison position is a non-equidistant position value, you can use the array method to input, with the current position as the starting point, enter the distance array of the comparison position relative to the starting position. In this case, ensure that the data in the position array is a monotonically increasing positive distance value or a monotonically decreasing negative distance value. When the encoder position value is equal to the set comparison value, a pulse of the specified pulse width is output from the set DO port. The DO channel of the pulse output can be set at the same time, and each channel outputs the same pulse.

During the position comparison process, the LH_CompareStatus query position can be called to compare whether the output has been completed and the number of times the comparison is triggered. Call LH_CompareStop to cancel the current comparison function

Note that the encoder is enabled by calling LH_SetEncEnable before using the position comparison function.

8.2 List of Command

Table 8-1 Position comparison function instruction list

| Command | Instruction |
|------------------|--|
| LH_CompareData | Set position comparison parameters and start comparison function |
| LH_CompareLinear | Set equidistant position comparison parameters and start comparison function |
| LH_CompareStatus | Check on position comparison status |
| LH_CompareStop | Cancel position comparison output |

| LH_CompareData(unsigned int deviceId, long *pCompareBuf, short count, unsigned long pulseWidth, short DoChnMask) | |
|--|---|
| deviceId | Corresponding IO card, start from 0. |
| pCompareBuf | Compared position value |
| count | Count of position |
| pulseWidth | Pulse width, unit (us) |
| DoChnMask | Output channel mask, the lowest bit indicates DO1 |

| LH_CompareLinear(unsigned int deviceId, long startPos, long repeatTimes, long interval, unsigned long pulseWidth, short DoChnMask) | |
|--|---|
| deviceId | Corresponding IO card, start from 0. |
| startPos | Start position of comparison |
| repeatTimes | Repeat times |
| interval | Position spacing |
| pulseWidth | Pulse width, unit (us) |
| DoChnMask | Output channel mask, the lowest bit indicates DO1 |
| LH_CompareStatus(unsigned int deviceId, long *pStatus, long *pCount) | |
| deviceId | Corresponding IO card, start from 0. |
| pStatus | 1- comparing completed, 0-comparing |
| pCount | Count of comparison trigger |
| LH_CompareStop(unsigned int deviceId) | |
| deviceId | Corresponding IO card, start from 0. |

8.3 Routine

//Routine as following:

```

int rtn=0;
//Channel ID, 1-4
unsigned short channel=1 ;
//Device ID
unsigned int deviceId=0;
//Trigger mode, 0-soft trigger, 1-hard trigger
unsigned short trigger=0
//Frequency Hz
unsigned int frequency=100;
// Duty Ratio
    
```

I0 Control Card

```
unsigned int duty=50;
unsigned long pulseWidth=10;
//8-channel channel selection, for example, select channel 1 and 2, 00000011
is 3.8 通道 通道选择 例如选择第1和2通道 00000011 为3
short chnMask= 1;
//Incoming numbers
long a[5]={1,2,3,4,5};
//Count of numbers
short count =5;
//Position of starting comparison
long startPos=1;
//Repeat times
long repeatTimes=2;
// Position spacing
Long interval=10;
// Comparison status
Long status=0;
//Count of comparison trigger
Long pCount=0
// Set position comparison parameters and start
rtn = LH_CompareData(deviceIndex, a ,count, plsWidth,chnMask);
// Set equal spacing position comparison output
rtn = LH_CompareLinear(deviceIndex, startPos, repeatTimes,interval,pulseWidth,
chnMask);
//Check on position comparison status
rtn = LH_CompareStatus(deviceIndex,& status,& pCount);
// Cancel position comparison output
rtn =LH_CompareStop(deviceIndex);
if (rtn == FUNC_RETURN_SUCCEED)
{
    SetTimer(1,200,NULL);
    return;
}
switch (rtn)
{
case FUNC_RETURN_ERROR_PARAMETER:
    MessageBox(L"Return parameter error!");
    break;
case FUNC_RETURN_FILE_OPERATE_FAIL:
    MessageBox(L" File operation failed!");
    break;
case FUNC_RETURN_DEVICE_NOT_OPEN:
    MessageBox(L" Device not opened!");
    break;
```

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```
case FUNC_RETURN_FAIL:
    MessageBox(L" Command execution
failure! ");
    break;
default:
    break;
}
```

9. Position latch function

9.1 Highlight Instructions

This section describes the IO card encoder position latching function. Position latching means that when the DI port detects a rising or falling edge, it immediately latches the encoder's count value, which is generally used in situations where accurate positioning is required. Call LH_EncCapture to set the input signal port and capture the signal edge and start capturing. Call the LH_GetCaptureStatus instruction to check the capture status. If a response signal is captured, the latched position value can be obtained. Call LH_CaptureStop to stop capturing. Note that the encoder is enabled by calling LH_SetEncEnable before using the position comparison function.

9.2 List of Command

Table 9-1 Position latch function list

| Command | Instruction |
|------------------|--|
| LH_EncCapture | Set the signal capture edge and start |
| LH_CaptureStatus | Read the capture state and position of the |
| LH_CaptureStop | Stop capturing |

Table 9-1 Position lock function instruction parameter description

| LH_EncCapture(unsigned int deviceId, short captEdge, short DiChannel = 1) | |
|---|---|
| deviceId | Corresponding IO card, start from 0. |
| captEdge | Capture edge, 0-rising edge, 1-falling edge |
| DiChannel | Trigger source channel index (1-8) |
| LH_CaptureStatus(unsigned int deviceId, long *pStatus, long *pCount, short DiChannel = 1) | |
| deviceId | Corresponding IO card, start from 0. |
| pStatus | 0-capturing, 1-capture completed |
| pCount | Latched count value |
| DiChannel | Trigger source channel index (1-8) |

| LH_CaptureStop(unsigned int deviceId, short DiChannel = 1) | |
|--|--------------------------------------|
| deviceId | Corresponding IO card, start from 0. |
| DiChannel | Trigger source channel index (1-8) |

9.3 Routine

//Routine as following:

```

int rtn=0;
//Device ID
unsigned int deviceId=0;
//Capture edge, 0-rising edge, 1-falling edge
short captEdge = 0;
// Trigger source
channel index ( 1-8 )
short DiChannel=1;
//Capture status, 0-capturing, 1- capture completed
long pStatus=0;
// Latched count value
long pCount=0;
// Set the signal capture edge to start capturing
rtn = LH_Encapture(deviceId, captEdge, DiChannel);
// Read the capture state and position of the specified axis
rtn =LH_CaptureStatus(deviceId, &pStatus,&pCount, DiChannel)
//stop capture
rtn =LH_CaptureStop(deviceId, DiChannel)
if (rtn == FUNC_RETURN_SUCCEED)
{
    return;
}
switch (rtn)
{
case FUNC_RETURN_ERROR_PARAMETER:
    MessageBox(L"Return parameter error!");
    break;
case FUNC_RETURN_FILE_OPERATE_FAIL:
    MessageBox(L" File operation failed! ");
    break;
case FUNC_RETURN_DEVICE_NOT_OPEN:
    MessageBox(L"Device not opened!");
    break;

```

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```
case FUNC_RETURN_FAIL:
    MessageBox(L" Command execution
failure! ");
    break;
default:
    break;
}
```

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